

TINA HUYNH

UX DESIGNER

aspiring **UX designer** with a passion for **web development** and **art**

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CALGARY, AB

EDUCATION

UNIVERSITY OF CALGARY (2013 - 2018)

MAJOR IN COMPUTER SCIENCE

W/ CONCENTRATION IN HUMAN COMPUTER INTERACTION

Related Courses: Human Computer Interaction, Information Visualization, Computer Graphics, Databases, Networks, Research in Human Computer Interaction

WORK EXPERIENCE

UX & CONTENT DEVELOPER (OCTOBER 2020 – PRESENT)

NATIONAL ENERGY BOARD/CANADIAN ENERGY REGULATOR

- Designed visual infographics to present information and concepts to internal employees
- Update main website to better showcase content while adhering to company styles
- Created accessible web templates that can be used for multiple reports for efficiency
- Responsible for quarterly reporting of how the company's web products are used

DESIGN AND FRONT END WEB DEVELOPER (SEPTEMBER 2019 – DECEMBER 2020)

CUMMING SCHOOL OF MEDICINE, ACADEMIC TECHNOLOGIES TEAM OF THE UME

- Update, maintain and build websites powered by Wordpress and Statamic
- Turn ideas into wireframes, sketches, and prototypes
- Designed and implement new interfaces for websites aimed to aid students at the UME
- Create beautiful and clean graphics using Adobe Illustrator

DESIGNER/GRAPHIC ARTIST (JANUARY 2019 – JANUARY 2021)

NATIONAL ENERGY BOARD/CANADIAN ENERGY REGULATOR

- Creating video animations from scratch as an innovative tool for learning, displayed on NEB's internal website for employees
- Work with clients for requirements gathering, feedback and collaboration
- Design presentations with graphics created using Adobe Illustrator

DESIGN INTERN (MAY 2018 – JANUARY 2019)

UNIVERSITY OF CALGARY, ILAB

[ILAB.CPSC.UCALGARY.CA/ENERGYVIS/](http://ilab.cpsc.ucalgary.ca/energyvis/)

- Became part of the design team at the iLab in collaboration with the National Energy Board and VizworX to visualize data for the public
- Worked in an iterative and agile design process to create mock-ups using Adobe Illustrator and Photoshop and develop responsive prototypes using HTML, CSS, Javascript, D3.js, and React.JS

PROJECTS

BI/O

WEB APPLICATION

- With 24 hours, created a web application to read and display plant data from sensors using a Particle Kit, HTML, CSS, Javascript, and NodeJS
- Worked in a team of five, acted as primary UX designer and aided with front end development
- 3rd place winner overall out of 23 teams at Calgary Hacks 2018, and 1st place winner of best .tech website

TOOLS

- ADOBE CREATIVE SUITE
- INVISION
- FIGMA
- SKETCH
- GIT
- UNITY
- GIMP
- VISUAL STUDIO

LANGUAGES & FRAMEWORKS

- HTML/CSS
- JAVASCRIPT
- PHP
- JQUERY
- JAVA
- PYTHON
- C#
- SQL
- BOOTSTRAP
- SASS

SKILLS

- VISUAL DESIGN
- INTERACTION DESIGN
- ANIMATION
- GRAPHICS
- SKETCHING
- DIGITAL ART
- STORYBOARDING
- INTERVIEWS AND SURVEYS
- USER TESTING
- WORDPRESS